

# Venice Neighborhood Council



PO Box 550, Venice, CA 90294 / www.VeniceNC.org Email: <u>info@VeniceNC.org</u> Phone: 310-421-8627

## JOINT MEETING OF Board and Rules and Selections Committee

# Agenda Draft meeting minutes

Meeting Date: March 14, 2017 Meeting Time: 8:30AM – 9:30AM

Meeting Location: Extra Space Community Room, 656 Venice Blvd.

Contact: john.reed@venicenc.org

#### 1. 8:30am - Call to Order and Roll Call

Chairperson (Chair)	John Reed	X
Committee Member	Jim Murez	X
Committee Member	George Francisco	X
Committee Member	Yolanda Gonzalez	X
	Hugh Harrison	X
	Ira Koslow (ex-officio)	X

#### John Reed appointed Elizabeth Wright to the committee as an alternate- vote 5-0-0

- 2. 8:35 am Approve Agenda as presented or amended Agenda approved 5-0-0
- 3. 8:36 am Approve Minutes of last meeting as presented or amended Last meeting minutes approved
- 4. 8:37 am ANNOUNCEMENTS
  None
- 5. 8:40 am Public Comment Public comments will be heard at 8:10 am for 5 minutes for items related to the Rules and Selections Committee only which are not on the agenda, and is limited to 1 minute per speaker, unless adjusted by the chair.
- 6. 8:45 am Close Public Comment None
- 7. 8:46 am Chair Report John Reed discussed several phone conversations with DONE staff regarding election procedures, stakeholder definition, By Laws and Standing Rules.
- 8. 8:50 am -- Item for Discussion and Possible Action
  - a) Discuss Election procedures Vote by internet and mail were discussed- no recommendation was made.
- 9. 8:55 am Old Business None
- 10. 9:00 am -- New Business Discussion and possible action
  - (A) MOTION: Amend the Venice Neighborhood Council Board Standing Rules & Committee Guidelines so they are in conformance with DONE and other agency requirements which have changed since the last amendment dated 8-18, 2015. See attached

(see attached redline)

(B) MOTION: Amend the Venice Neighborhood Council Bylaws; Article IV STAKEHOLDER, Article V GOVERNING BOARD, Article VII COMMITTEES AND THEIR DUTIES, Article X ELECTIONS, Article XI GRIEVANCE PROCESS and other misc. provisions See attached

(see attached redline)

11. 9:30 am - ADJOURN - approximate 9:30

PUBLIC INPUT AT NEIGHBORHOOD COUNCIL MEETINGS: The public is requested to fill out a "Speaker Card" to address the Rules and Selections Committee on any agenda item before the Rules and Selections Committee takes action on an item. Comments from the public on agenda items will be heard only when the respective item is being considered. Comments from the public on other matters not appearing on the agenda that are within Rules and Selections Committee jurisdiction will be heard during the General Public Comment period. Please note that under the Brown Act, the Rules and Selections Committee is prevented from acting on a matter that you bring to its attention during the General Public Comment period; however, the issue raised by a member of the public may become the subject of a future [committee] meeting. Public comment is limited to 1 minutes per speaker, unless adjusted by the presiding officer.

POSTING: In compliance with Government Code section 54957.5, non-exempt writings that are distributed to a majority or all of the board members in advance of a meeting may be viewed at Beyond Baroque, 681 Venice Blvd; Venice Public Library, 501 S. Venice Blvd; and at our website by clicking on the following link: www.venicenc.org, or at the scheduled meeting. You can also receive our agendas via email by subscribing to L.A. City's Early Notification System at <a href="http://www.lacity.org/government/Subscriptions/NeighborhoodCouncils/index.htm">http://www.lacity.org/government/Subscriptions/NeighborhoodCouncils/index.htm</a>. In addition, if you would like a copy of any record related to an item on the agenda, please contact john.reed@venicenc.org



# Venice Neighborhood Council



PO Box 550, Venice, CA 90294 / www.VeniceNC.org Email: <u>info@VeniceNC.org</u> Phone: 310-421-8627

**RECONSIDERATION AND GRIEVANCE PROCESS:** For information on the VNC's process for board action reconsideration, stakeholder grievance policy, or any other procedural matters related to this Council, please consult the VNC Bylaws. The Bylaws are available at our Board meetings and our website <a href="https://www.venicenc.org">www.venicenc.org</a>.

**DISABILITY POLICY:** The Venice Neighborhood Council complies with Title II of the Americans with Disabilities Act and does not discriminate on the basis of any disability. Upon request, the Venice Neighborhood Council will provide reasonable accommodations to ensure equal access to its programs, services, and activities. Sign language interpreters, assistive listening devices, or other auxiliary aids and/or services may be provided upon request.

# Motions made during 03/14/2017 Rules and Selections meeting to

# Board Standing Rules & Committee Guidelines modifications in RED

### 2. Neighborhood Committee

Motion made by: 1st – Jim Murez 2nd – George Francisco Voted in unanimously

#### **5. LUPC Committee**

Motion made by: 1st – Hugh Harrison 2nd – Jim Murez Voted in unanimously

## 10. Meetings: Code of Ethics

Motion made by: 1st – Jim Murez 2nd – Yolanda Gonzales Voted in unanimously

## 11.d. Removal Warning - Disruption of Meetings

Motion made by: 1st – Hugh Harrison 2nd – Jim Murez Voted in unanimously

#### 12.A. Grievances

Motion made by: 1st – Hugh Harrison 2nd – Jim Murez Voted in unanimously.

# Motions made during 03/14/2017 Rules and Selections meeting to

# Venice Neighborhood Council Bylaws modifications in RED

#### **ARTICLE IV, C 5**

Motion made by: 1st – Hugh Harrison 2nd – George Francisco Voted in unanimously

## **ARTICLE V, Section. 7**

Motion made by: 1st – George Francisco 2nd – Jim Murez Voted in unanimously

## **ARTICLE VI, Section. 2, F.**

Motion made by: 1st – Jim Murez 2nd – George Francisco Voted in unanimously

#### **ARTICLE VII, Section. 1, C.**

Motion made by: 1st – Jim Murez 2nd – Hugh Harrison Voted in unanimously

#### **ARTICLE XI**

Motion made by: 1st – Jim Murez 2nd – Yolanda Gonzales Voted in unanimously